

Navy Declassification/Release Instructions on File

Approved For Release 2001/09/05 : CIA-RDP80B01554R003500340001-0

OPENING REMARKS

NAV MAT WAR GAMING FILM

VADM STANSFIELD TURNER, USN

Ladies and gentlemen, I'd like to welcome you to the Naval War College and specifically to our Center for War Gaming. Each of you has been sent here by the Naval Material Command to simulate employment of the hardware you work with daily.

You are here because the Navy feels that the research and development community should have an opportunity to experience the tactical decisions that face a fleet commander . . . and to acquaint you with how technological progress has affected our capabilities.

In your particular areas of specialization, you are each concerned primarily with decisions as they apply to your own projects. War gaming allows you to expand this base and apply the information to research and development for the fleet as a whole.

You will evaluate new programs in a realistic environment . . . you will see how systems still in the developmental stage. . . might work in an operational status--long before procurement is possible.

Those of you who already are operationally oriented may gain further insight into new systems or modifications which could be of great value to the fleet in the future.

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This simulated wartime environment provides still another opportunity. . . and an important one--for the exchange of ideas between members of our technical communities and those of the operational forces. Its a pleasure to welcome you all to Newport. I hope you will find this week most profitable.

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